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Dungeon Siege II: Sybex Official Strategies and Secrets (Sybex Official Strategies Secrets)

Doug Radcliffe

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Doug Radcliffe : Dungeon Siege II: Sybex Official Strategies and Secrets (Sybex Official Strategies Secrets) before purchasing it in order to gage whether or not it would be worth my time, and all praised Dungeon Siege II: Sybex Official Strategies and Secrets (Sybex Official Strategies Secrets):

2 of 2 people found the following review helpful. great guide 4 noobs like me!By Cyn DerAlthough I'm a big fan of the Microsoft Dungeon Siege video games, especially because I could actually finish them (unlike most RPGs I try) and enjoy playing them without much frustration, this new one seemed a lot more complicated than the first two before (Dungeon Siege and the Expansion Legends Of Aranna), and was I ever right. I needed help understanding the multi-layers of play, leveling up, buying/using and leveling up pets, and all the secondary quests. There's a LOT more added to Dungeon Siege II that make a strategy guide a must just to wade through it all. It takes much of the frustration in not understanding it all, from spells, spell types to weapons and creatures out, and makes the game more enjoyable to play.I highly recommend this for those just starting the Dungeon Siege adventure, and for those like me who've played the less complex versions of the game too.My only reservation is all throughout the guides, this one

also, I would have appreciated some of the "extras" included that not-so-computer-literate folks like me would have liked to have to help aid gameplay, namely what button(s) to use for drinking the regen potions (potions that have both health and mana replenished) and odd little facts like that. I could never find it! If I could I'd give this 4 1/2 stars for all the jam-packed info it does have, and left off just half a star for the extras I needed to know and couldn't find. (If anyone found that info either in this guide or other DS strategy guides I'd love to know where you found it, or what the info is. Thanks!) 0 of 0 people found the following review helpful. A bit disappointing says it all! By F. Redmon I quote "Bookworm" in saying "First, let me say that this is a useful book. But compared to other guides it falls short. IF A PAIN IN THE A\$\$ CAN BE USEFUL 1. I was disappointed that there was no large map showing the complete DS2 world. 2. The smaller maps (and many are VERY small) were often difficult to understand. VERY IS THE WORKING WORD HERE!! SHOULD BE AT LEAST A QUARTER OF A PAGE AND ARE LIMITED TO INCHES. 3. Sometimes the help was less than helpful. eg One secondary quest requires you to find four locations. Instead of describing where to find them, it simply says "check the maps in parts 4 thru 6 for precise locations." That means you have to troll through 110 pages! The maps have marked locations, but the legends are never in table form--you have to read through many paragraphs to find what you want. IT WOULD SEEM LIKE THE AUTHOR WAS IN A HURRY TO THROW IT TOGETHER. I found myself using the free walk-thrus available on line more often than the book. AS DO I. GAMEBANSHEE HAS THE BEST! To summarize, I'm glad I only paid \$1.99 for a used copy. 0 of 0 people found the following review helpful. Fairly good Strategic Manual By Richard I bought this book to help with the multiple pathways found in Dungeon Siege II. The game has a number of side-quests that I could never finish. Only after getting this reference did I find that the quests were dependent on having certain party members in the group, and could never be initiated, let alone completed without them! It is very complete. Although I had played through the game, I found whole parts I had not seen or done because of this manual. It seems a little unorganized to me, hence the 4 stars, but it does have the information if you can find it. It was not as enjoyable to read as some other walk-through manuals, as it is very businesslike. There is no humor. But for it's reason for being, strategies and secrets, it does it's job well.

This is the exclusive, official guide to Dungeon Siege II, the sequel to Microsoft's best-selling role-playing game (RPG). Expected to be one of the biggest PC games this year, Dungeon Siege II promises the same hack-n-slash action with more involved character development options, a more fully developed story plus three times as many quests. Cover-to-cover, this guide is packed with comprehensive walkthroughs, detailed maps, in-depth strategies, and complete statistics straight from the game's designers. Its attractive, high-quality, full-color design will truly capture the spirit of the game.

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