

(Read free ebook) SOUL CALIBUR (R) III Limited Edition Fighter's Guide

## SOUL CALIBUR (R) III Limited Edition Fighter's Guide

BradyGames

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#2377026 in Books BradyGames 2005-11-05 2005-10-26 Original language: English PDF # 1 11.05 x .68 x 8.791, #File Name: 0744006562224 pages | File size: 36.Mb

**BradyGames : SOUL CALIBUR (R) III Limited Edition Fighter's Guide** before purchasing it in order to gauge whether or not it would be worth my time, and all praised SOUL CALIBUR (R) III Limited Edition Fighter's Guide:

7 of 7 people found the following review helpful. All That's Here You Can Find In the Game By Antonio D. Paolucci Strategy guides for modern fighting games are pointless, I think, as most of the games have detailed move lists available at the pause menu, as well as practice modes where you can perfect the moves and find out which ones you like. Most of these guides offer only detailed listings of character biographies (which have no value), move listings, and recommended moves. Soul Calibur III's guide isn't much different, except for the unlockables. There are quite a lot of unlockable features and items in this game, and finding them can be difficult, especially all the items, weapons, and armor. This guide tells you how to find every item. It also has a small section on one of the game modes, Chronicles of the Sword, detailing the levels and enemies in this mode. While simply playing the level once will

reveal what the level entails, some levels are difficult and the strategy offered for each separate level can help some. Problem is, the section barely covers seven pages and half of that is tutorial. I'd recommend this strategy guide for those two reasons above (unlockables listings and Chronicles of the Sword), though I'd also recommend not buying this guide at all as it's very expensive and adds little to the actual game play that trial and error couldn't add itself. 6 of 6 people found the following review helpful. An important note about the included soundtrack CD...By Customer If you're buying this special edition guide for the included soundtrack CD, you might be disappointed. It is ABRIDGED. Only the most common songs heard in the game are included - most of the less common songs heard in Chronicles of the Sword and Tales of Souls are missing. In fact, the full version of this soundtrack (you can have it shipped from Japan - it's catalog number is VIZL-158) is 3 CDs long! In other words, you're only getting a third of the music in the game. Unfortunately, some of my favorite music is cut, so I'll be paying the 3500 yen for the full version. Some of the songs on the CD are themselves cut short. For instance, the song "Forsaken Sanctuary" (the one that plays in the cathedral when Nightmare and Siegfried are fighting) is cut short to 1:33. If you listen to the song in the game, you'll notice that it goes much longer. As for the guide itself, I agree with the other reviewer who said that it's basically pointless. I never buy game guides (other than this one since it comes with a soundtrack) because, as said already, all the info in the guide can be found in the game. So, all in all, I'd say that this is not worth your money. If you want the music, Google "VIZL-158" and buy that album. 4 of 4 people found the following review helpful. A few small aspects keep it from being perfect. By P. Williamson I bought this guide expecting information on Tales of Souls, i.e. the different paths, what story scenes each path will unlock, how to get to Night Terror and tips on how to beat him. It doesn't give any of that. What it does offer some in depth information on the main and bonus characters and offers the reader some tips for Chronicles of the Sword. These are useful but primarily they aren't what I was looking for. I also noticed a few misprints with regards to the fighting styles custom characters can use. For example for Samurai it said Katana, blank, Sickle. The third one is Katana and Shuriken. I also noticed a few other misprints, like saying a Knight would use Rapier and Shield, and I'm pretty sure I also saw it say a class uses a weapon which they don't actually use. But in the long run the tips it does offer are useful. The bonus CD is also a nice touch, especially if you like any of the game's music. If you're primarily looking for a guide that can help you master the characters, then go for this. However if you're primarily looking for Tales of Souls information I suggest looking elsewhere.

BradyGames SOULCALIBURIII Limited Edition Fighters Guide includes the following: A bonus game soundtrack, poster and much more!

About the Author BradyGames, an imprint of DK and a division of Penguin Random House Inc., is the world's leading publisher of strategy content for PC and console video games. BradyGames understands what gamers both casual and hardcore want and need from strategy guides. Every guide features in-depth content, detailed screen captures, quick-reference tips, and professional strategy. Prima Games is also a leader in the digital strategy realm, offering interactive maps, streaming video, searchable online guides and apps, and a full website at [primagames.com](http://primagames.com).