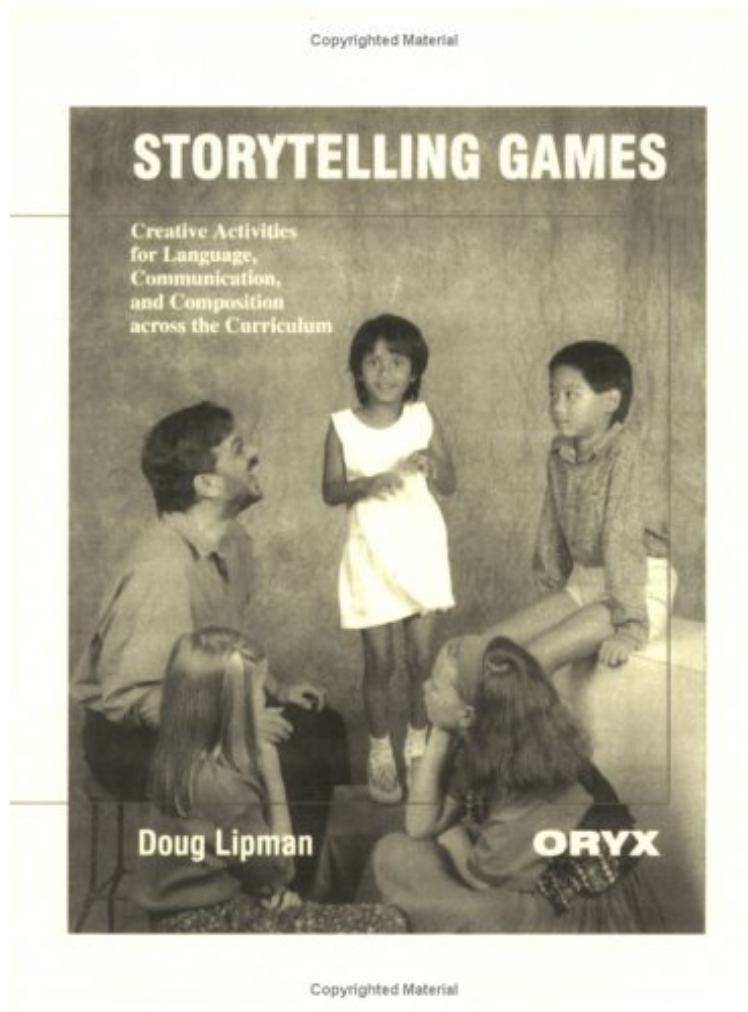


(Mobile pdf) Storytelling Games: Creative Activities for Language, Communication, and Composition Across the Curriculum

Storytelling Games: Creative Activities for Language, Communication, and Composition Across the Curriculum

Doug Lipman

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Doug Lipman : Storytelling Games: Creative Activities for Language, Communication, and Composition Across the Curriculum before purchasing it in order to gauge whether or not it would be worth my time, and all praised Storytelling Games: Creative Activities for Language, Communication, and Composition Across the Curriculum:

1 of 1 people found the following review helpful. PerfectBy glowormThis book was in mint condition when it arrived. I use this book for my language arts assignments with my mixed age group of school-age children at an after school program. This book has also helped to spin off with my own ideas and add that to the books recommendations. I

discovered this book after I had checked one out at the library, fall in love with it, sought it out, and had the best offer (as always). I no longer spend hours trying to find a project for my kids. Is it now just a flip through this book and pick one. If your still sitting on the fence, seek one at the library, and try it out. I am sure you will add this book to your common core subject books.2 of 2 people found the following review helpful. Fabulous!By Jane Helen AustenThis book is full of wonderful ideas for using the magic of storytelling with children and even teens! It has games and activities that are suitable for a variety of ages. Love, love, love this book!8 of 8 people found the following review helpful. Excellent resource for teachers and tellers alikeBy Gwyneth CalvettiDoug Lipman never fails to disappoint, and this book is no exception. He provides a wealth of language-based activities that can not only enhance storytelling abilities, but can be used to reinforce classroom skills and concepts or provide a fun team building game. The games are rated and ranked in every possible fashion, making it easy to choose just what is needed for a group; by age group, by level of complexity, by cultural background, by type of skills emphasized, all neatly indexed in the back of the book for quick reference. There are games for math and science, games for learning about cultures, games to enhance oral communication skills. The introductory chapters provide rationale and ideas for creating a joyful learning environment. Each game is described fully, with a script to make it easy for one to pick the book up and try a game when a few minutes are left at the end of class. Even adults can have fun with these games. I haven't laughed as hard as I did when I used one during a storytelling session I was hired to do with a family holiday gathering. I used the game "Letter Relay," in which the group had to build a story, taking turns sentence by sentence. Sounds easy? Here was the catch. Each subsequent sentence had to begin with a word that started with the last letter of the last word in the previous sentence. By the end of the evening, mysterious boxes had been left on doorsteps, containing magical Beanie Babies that transported the recipient to all kinds of strange and wild adventures. All of us in that living room were transported into fits of laughter as the story wound its way to a very final conclusion. I highly recommend this book, and encourage families in particular to try some of these games instead of turning on the tv. You won't be sorry.

Of course you want to help students master communication, learn about language, and practice thinking skills--but with storytelling games? Yes you can, and easily, with the expert guidance of professional storyteller and educator Doug Lipman. You will also discover that storytelling games are a fun and exciting way to explore places, periods, and peoples, and even to practice math and science. The author provides step-by-step methods for adapting and using the story games to meet the needs of specific groups. He explains how to teach each game, control your group without decreasing energy, and even how to get reluctant players to contribute.

?The book contains a host of activities for grades from kindergartn to all levels of high school....It is possible to use some of the games to learn about places, historical, and people, including multiculturalism. Each game outlines clearly just what the skill and curricular focus is; this is useful for beginning teachers, or teachers looking for curriculum approaches not usually found in their particular tools of trade....The game finder index shows at a glance the grade level, complexity, type, group size, space, and props required for each game....whatever the user's purpose, whether to entertain, to build group skills, or to teach values, communication, or a particular subject, one will find games easily adaptable to these varied needs.?-Australia Library About the AuthorDOUG LIPMAN has been a professional storyteller and musician for 25 years and was a preschool teacher for five years. He is a regular presenter at the National Storytelling Conference where he teaches both beginning and advanced professional storytellers as well as amateurs. He enjoys eliciting the creative storytelling spark from children and teaching others to bring forth stories from children. As a workshop leader, Lipman facilitates groups of teachers, public and school librarians, school library media specialists, performers, and recreation leaders. He is a member of the National Association for the Preservation and Perpetuation of Storytelling and one of the founders of the League for the Advancement of New England Storytelling. Lipman received his M.A. in creative writing from Hollins College, Roanoke, Virginia. He did graduate study in English literature under a fellowship in playwriting from the Schubert Foundation, Washington University, St. Louis, Missouri.